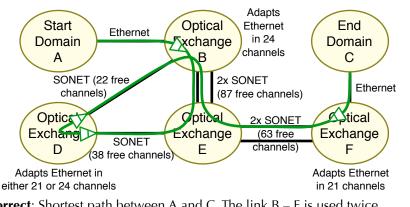
Going in Loops to Reach Your Goal Multi-Layer Path Finding with NDL

Walking the Same Path Twice

Multi-layer networks span different technologies. An example is a network with both Ethernet and SONET devices, where Ethernet packets are encapsulated (adapted) in SONET timeslots. Path finding in multi-layer networks is complex. In some cases, the shortest network connection must use the same link twice, as shown in this example network:



Correct: Shortest path between A and C. The link B – E is used twice.

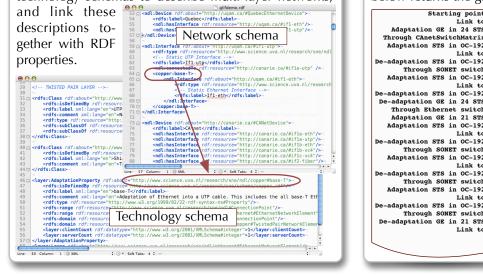


Wrong: Adaptation of Ethernet in 21 channels is incompatible with Ethernet in 24 channels.

Wrong: There are only 22 free channels between B and D, while 24 channels are required.

Network Description Language (NDL)

Multi-Layer NDL is an implementation of our network model based on RDF. It allows the creation of technology schemas. Network engineers can use these technology schemas to describe multi-layer networks,



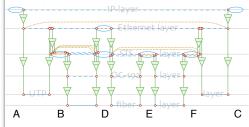
Multi-Layer Network Model

Given the complexity of path finding in multi-layer networks, we set the goal:

Create a **computer-readable network** description, that provides enough information for automated path finding in multi-layer networks.

Prior to defining a syntax, we first created an abstract information model. We based our model on ITU-T G.805 functional elements and the label concept in GMPLS.

For example, the red path in the example on the left is modelled as:



While our model is clearly **layer aware**, it is still technology agnostic: All technologies are represented as an abstract set of layers with adaptations, labels, and layer properties. There is no need to change the model as new technologies emerge.

Path Finding Demonstration

End

Domain

С

lical

Exchange

F

in 21 channels

Ethernet

We implemented a parser for the Network Description Language. A simple breadth first search algorithm is able to find shortest paths in multi-layer networks. The output below returns the green path in the example network:

Starting point		Domain A		if1	Ethernet
		Exchange	ъ	if1	Ethernet
Adaptation GE in 24 STS				if1	Ethernet over 24 STS
Through CAnetSwitchMatrix				if4	Ethernet over 24 STS
Adaptation STS in OC-192				if4	Ethernet over 24 STS over 0C-19
		Exchange		114 if4	Ethernet over 24 STS over 0C-19 Ethernet over 24 STS over 0C-19
De-adaptation STS in OC-192				114 if4	Ethernet over 24 STS over OC-19 Ethernet over 24 STS
Through SONET switch				114 1f3	Ethernet over 24 STS
				113 1f3	Ethernet over 24 STS Ethernet over 24 STS over OC-19
Adaptation STS in OC-192		Exchange		113 1f3	Ethernet over 24 STS over OC-19 Ethernet over 24 STS over OC-19
LINK to De-adaptation STS in OC-192				113 1f3	
					Ethernet over 24 STS Ethernet
De-adaptation GE in 24 STS				if3	
Through Ethernet switch				if2	Ethernet
Adaptation GE in 21 STS				if2	Ethernet over 21 STS
Adaptation STS in OC-192				if2	Ethernet over 21 STS over OC-19
		Exchange		if2	Ethernet over 21 STS over OC-19
De-adaptation STS in OC-192				if2	Ethernet over 21 STS
Through SONET switch				if5	Ethernet over 21 STS
Adaptation STS in OC-192				if5	Ethernet over 21 STS over OC-19
		Exchange		if5	Ethernet over 21 STS over OC-19
De-adaptation STS in OC-192				if5	Ethernet over 21 STS
Through SONET switch				if6	Ethernet over 21 STS
Adaptation STS in OC-192				if6	Ethernet over 21 STS over OC-19
		Exchange		if6	Ethernet over 21 STS over OC-19
De-adaptation STS in OC-192				if6	Ethernet over 21 STS
Through SONET switch				if8	Ethernet over 21 smc
De-adaptation GE in 21 STS		Exchange Domain C	F	if8 if8	Ethernet Output of the
LIIK CO		bomain c		110	
			_		path finding algorithm
	-				Parti in Suigerian

http://www.science.uva.nl/research/sne/ndl/ Freek Dijkstra, Bert Andree, Paola Grosso, Jeroen van der Ham, Karst Koymans, Cees de Laat





